

CATHOLIC SCHOOL ATHLETIC ASSOCIATION

2019-2020 VOLLEYBALL RULES

1) STUDENT ELIGIBILITY:

- A) A participant must be a student of the school that the team represents.
- B) Players must be eligible under Diocesan School Office academic standards. In addition, it is suggested that the respective principals declare ineligible any player who has not shown sufficient application in her schoolwork.
- C) Player participation:
 - 1) A player may be listed on only one roster; participation on more than one team is prohibited.
 - 2) Each principal shall be responsible for the eligibility of all players submitted on the team roster.
 - 3) Participation in any league game by an ineligible player shall result in a forfeit by the team with the ineligible player with possible further sanctions from the CSAA Board.
 - 4) Participation is limited to eligible girls per Diocesan policy.

2) LEAGUES:

- A) Developmental Division-5th Grade Eligibility: Open to any student enrolled at the school submitting a roster who has not advanced beyond the 5th grade and who will be at least ten (10) on August 1st of the current school year, and has not reached the age of twelve (12) prior to August 1st of the current year.
- B) Division I and II-6th Grade Eligibility: Open to any student enrolled at the school submitting a roster who has not advanced beyond the 6th grade who will be at least ten (10) on August 1st of the current school year, and has not reached the age of thirteen (13) prior to August 1st of the current year.
- C) Division I and II-7th Grade Eligibility: Open to any student enrolled at the school submitting a roster who has not advanced beyond the 7th grade and who has not reached the age of fourteen (14) prior to August 1st of the current school year.
- D) Division I and II-8th Grade Eligibility: Open to any student enrolled at the school submitting a roster who has not advanced beyond the 8th grade and who has not reached the age of fifteen (15) prior to August 1st of the current school year. A student may participate in the CSAA program as an 8th grade student only once in a sport. Therefore, a student repeating the 8th grade may participate only if the student did not previously participate in the CSAA as an 8th grader in basketball.

NOTE: THE NUMBER OF ENTRIES IN A LEAGUE MAY REQUIRE COMBINING GRADES TO PLAY TOGETHER ON A TEAM. IN THOSE CASES, THE TEAM WILL ALWAYS PLAY IN THE LEAGUE WITH THE HIGHER GRADE.

3) EQUIPMENT:

- A) 5th and 6th grade teams will play with the Tachikara Volley-Lite Volleyball. 7th and 8th grade teams will play with the VQ 2000 Mikasa Official Volleyball. Official game volleyballs will be provided by the CSAA and furnished by the home school.
- B) The net height for all matches will be seven (7') feet. All net standards must be padded.

4) **UNIFORMS:**

- A) Each player shall be identified by a number on the uniform top which is not a duplicate of a teammate's number. Numbers shall be located on the front and back of the jersey, not more than two digits. Numbers shall be at least six (6") inches high on the back and four (4") inches high on the front.
- B) A team jersey designed to be worn inside the pants shall be tucked inside the pants and the pants shall be worn above the hips. Players who do not conform to this policy can be directed to leave the game by an official.
- C) Compression shorts which are unmarked may be worn. Players who choose to wear compression shorts must all wear the same single-color garment similar to the predominant color of the pants. (For example: If a team wears white uniform shorts, those players who choose to wear compression shorts must all wear single-color, white compression shorts.) Players who do not conform to this policy can be directed to leave the game by an official.
- D) If a player wears an undershirt, it shall be plain with hemmed sleeves and similar to the predominant color of the uniform top. (For example: If a team wears a light blue uniform top with navy trim, those players who choose to wear an undershirt must wear a garment of the same light blue color under their uniform top.) Players who do not conform to this policy can be directed to leave the game by an official.
- E) For the Libero player, a jersey or vest worn over the uniform jersey that contrasts with the uniform jersey will be sufficient.
- F) Head wear and jewelry rules noted in the NFHS rule book (used by all LHSAA schools) will be followed.

5) **PLAYING RULES:**

- A) Except as provided in these rules, all rules shall be in compliance with the National Federation of State High Schools Volleyball Rules.
- B) Six (6) players will compete on each team. A game cannot start with less than six (6) players present. (See exception--Rule 11-C below.) A team may play with less than six (6) players if no substitute is available to replace an injured or disqualified player.
- C) **At least seven (7) minutes before each match, the Head Coach of each team shall provide the scorer with the name and number of each player who may participate.** At least two (2) minutes prior to the start of each match, the coach of each team will provide the scorer with the number and position of each player starting the game. In addition, prior to the match the coach of each team is to verify with the scorer each player participating in the mandatory play rule. (There is no mandatory play in 8th grade Varsity Matches.)
- D) A Libero player may be used in 7th and 8th grade Varsity Matches only.
- E) With the exception of 8th Grade Varsity Matches, all matches will consist of three (3) games, regardless of the outcome of the first two (2) games. 8th Grade Varsity Matches will be the best two (2) of three (3) games.

- F) Matches will be played using rally scoring rules, where the winner of the 1st and 2nd sets is the team who reaches twenty-five (25) points first and the winner of the 3rd set is the team who reaches fifteen (15) points first. A team must have a two-point advantage to win. Play will continue until one team gets ahead by two (2) points.
- G) Each team will be allowed two (2) timeouts and eighteen (18) substitutions per set.
- H) Pre-match warm-up will be as follows:
- 1) For ALL matches, after the site is prepared for play and the Site Supervisor has cleared the court, the Clock Operator will set the match clock at seven (7) minutes and start the clock as soon as the official has completed the coin toss. Seven (7) minutes is the minimum amount of warm-up time allowed between matches.
 - 2) The serving team will warm-up for three (3) minutes, followed by the receiving team for three (3) minutes.
 - 3) The Match Official or Clock Operator will then sound a whistle or horn for a one (1)-minute serving warm-up.
 - 4) If more time is available before the scheduled starting time of the next match, this warm-up time may be adjusted to the time available.
 - 5) Warm-ups for the 1st match of the evening should be completed five (5) minutes prior to the scheduled start time.
- I) During the match, once the Match Official's whistle is sounded for the serve to begin, there will be no chanting by players from either team on the court or seated on the team bench. The official will give one warning per team during a match. Following said warning, each violation will result in either a point scored for the team with serve or a side out call.
- J) Serving Area:
- 1) For 5th Grade Matches, the serving line will be marked three (3) feet inside of the endline. The server is restricted to a ten (10)-foot serving area from the sideline. In 5th grade matches only, the server will be allowed to begin the serve with a foot in contact with the serving line and may take one (1) step prior to making contact with the ball.
 - 2) For 6th, 7th, and 8th Grade Matches, the entire endline can be used when serving.
- K) Five Consecutive Serve / Side Out Rule for 5th grade matches. The Match Official will make a side out call after five consecutive serves by a team results in five consecutive points in all 5th Grade matches.
- L) The host school controls the use of the gym floor between sets of each match. The Site Supervisor will advise the Match Official and the Head Coaches as to how the gym floor will be used.
- M) The Head Coach is responsible for the conduct and behavior of all persons in the team's bench area. At the request of the Site Super, the Head Coach should address the conduct of his or her students and fans.
- N) An automatic one-game suspension will be imposed on a player or a coach ejected from a league match. The suspension will be implemented at the next league match played by that team. When a coach is ejected from a match, that coach may not participate in another match that same day. Someone who is certified by that member school will be required to assume that responsibility. The ejected player or coach is required to meet with the League Manager before being allowed to return from suspension. Following a review of the incident, the League Manager has the authority to further sanction individuals or schools in the matter.

- O) Only registered coaches, players, officials, and line judges are permitted in the playing area during a game. The playing area includes the team bench area.
- P) The Head Coach may stand during the match, but only in the Libero replacement zone, to coach his or her players. During play, the Head Coach shall be no closer to the court than six (6) feet from the sideline. All other coaches shall remain seated on the bench during a game. A coach may rise to spontaneously react to an outstanding play by a member of his or her team or to acknowledge a replaced player but must immediately return to his or her seat.

6) MANDATORY PLAY:

- A) With the exception of the 8th Grade matches, all players present and available to play at a CSAA league match must play at least one (1) game without substitution during one of the three (3) regulation games of the match. The official scorer will be required to note participation by game on the official Mandatory Play Form provided by the league office. The Head Coach will be required to notify the official scorer of his or her intent to meet the one (1) game participation requirement for each player. (It is strongly recommended that a team fulfill its mandatory play obligations during the first two games of a match, especially in Developmental League Matches.) If a player enters any game of a match, she is declared a participant for that game regardless of the time played. Use of the Libero player in the 7th grade games does not violate this rule. There is no Mandatory Play Rule for 8th Grade matches.
- B) Any players seated on the team bench in uniform who will not play in the game for any reason (injury, disqualification, or discipline), must be declared to both the scorer and the opposing coach prior to the start of the game. No explanation is required. Players so declared must be shown on the mandatory play form.
- C) Players who are designated to participate in a game as part of the Mandatory Play Rule can be substituted for in the first two games of the match. Such substitution cancels the mandatory play for that player in that game and requires the coach to designate that same player for mandatory play in another game. For example: Player #1 is designated for mandatory play in the first game of a league match. The coach decides that player #1 needs to come out of the game. He or she can sub for said player realizing that the mandatory play requirement must be met in a subsequent game (2nd or 3rd). In the event of the described substitution, the scorer cancels the notation (M-1) on the official form by writing (SUB) after the (M-1).

7) PRACTICE:

- A) Daily practices shall be limited to no more than two (2) hours.
- B) Teams shall not practice during the school's examination period.
- C) After the regular season starts, practices must be eliminated at least one school day per week (Monday through Thursday) and are discouraged on Saturdays and Sundays.
- D) No multiple player volleyball activity should take place between Aug 1st and the first day for organized practice for Volleyball, Mon, Feb 4th.

8) SCHEDULING:

- A) The League Manager, with the counsel of the CSAA Advisory Council, shall draft each league schedule.
- B) Participating teams may schedule other matches, but these matches may not conflict with the regular CSAA games, including the jamboree.
- C) Schools may host tournaments, but play must not be in conflict with regular scheduled CSAA play. The CSAA does not assume authority or responsibility for member school tournaments. The authority and responsibility rests with the host school.
- D) **PROCEDURE FOR RESCHEDULING MATCHES**
 - 1) The authority for schedule changes or match cancellations will be the Principal of each participating school. Principals are advised to show all consideration to the opposing school and cooperation with the League Manager when making such a decision.
 - 2) Whenever there is a schedule change, the League Manager **must** be notified immediately and given the following information:
 - a) Who is requesting the schedule change and why.
 - b) All schools involved in the schedule change.
 - c) When the match is rescheduled for.
 - 3) Rescheduling shall be the responsibility of the schools involved. When there is a conflict with the original schedule, both teams should work together to find a suitable time to reschedule a contest. The League Manager will be of assistance to the participating schools when possible.
 - 4) The match(es) should be rescheduled on an available host site date based on the availability of the opponent to play on that date. If no alternate date can be agreed to, a visiting school requesting the schedule change will be required to pay a \$100 Loss of Revenue Fee to the home school. This fee may be waived by the League Manager if there are extenuating circumstances.
 - 5) Whenever a match is rescheduled, the home school is responsible for informing the visiting school and the officials of the change in match time and date.
- E) The League Manager has the authority to reschedule matches due to errors made in the original league schedule.

9) OFFICIALS:

- A) One Match Official will be assigned to all regular season matches. If there is no Match Official at the host site at match time, the Site Supervisor will consult with the Head Coaches from both the home school and the visiting school on the selection of an individual to be the Match Official. Both Head Coaches must agree with the selection or the match will be postponed and reported on the Match Report Form filed with the League Office.
- B) The Match Official shall acknowledge the pre-game meeting with the Site Supervisor to review a checklist of CSAA enforced rules by his or her signature on the Match Report Form.
- C) Each host school must provide a certified scorer who will work under the supervision of the Match Official. The certified scorer must be an adult or a high school student.
- D) The host school is entitled to designate one line judge and the visiting school is entitled to designate one line judge for each game of a match. If the visiting school team declines to designate a line judge, the host school team must designate two line judges for each game of a match. Each line judge must be an adult or high school student.

- E) The host school is responsible for scoring a match. If both teams are using the Libero player in the lineup, the host school is responsible for scoring the Libero tracking sheet at the scorer's table. However, if the host school is not listing a Libero player in the line-up and the visiting team is, then the visiting team must provide a certified person to score the Libero tracking sheet at the scorer's table. If there is not a certified Libero tracker provided by the appropriate team, then the Libero player will not be used in the match. The Libero tracker should not also be the person responsible for scoring the match.
- F) A schedule of fees to be paid to officials will be provided to host schools by the League Manager. This fee will be paid on site following the matches.
- G) Any complaints regarding officials should be forwarded to the League Manager in writing by the principal.
- H) Every effort should be made by the coaches and members of the CSAA to promote harmony between teams, officials, and spectators.

10) SITE SUPERVISOR'S DUTIES:

- A) Open the gym site thirty minutes prior to the first match.
- B) Have the facility prepared and be ready for play when officials arrive, including scorer and scoreboard operator. Cheerleader areas must be clearly marked.
- C) Introduce yourself to the game official and advise him or her that you are the Site Supervisor. Hold a pre-game meeting with the official to review a checklist of CSAA enforced rules and provide the game ball to him or her. He or she should also sign the scorebook in the presence of the official and have the official sign the Match Report Form. Outline the procedure that will be used to pay the officials following the activity.
- D) Provide five (5) warm-up volleyballs for each team. In the interest of safety and good game management, no other balls should be allowed in the gym during games. Appropriate signs should be posted at the gym entrance.
- E) Do not start any game prior to its scheduled start time and allow a minimum of seven (7) minutes of actual warm-up time between matches. Game officials cannot waive this guideline.
- F) Be prepared to discuss with officials the postponement of games due to lighting, floor surface, or other emergencies that might occur, and be prepared to handle any disturbances. The host management is responsible for spectator behavior, insofar as it can reasonably be expected to control the spectators. When a spectator becomes unruly or interferes with the orderly progress of the game, the referee shall suspend the play until the host management resolves the situation and the game can proceed in an orderly manner. In the event someone must be removed from the premises due to his or her ejection, the referee shall suspend play until the offender(s) can be removed from the premises by the host management. The host management may request the coach or AD of the visiting team to assist in this process. In the event the offender(s) refuses to leave the premises within three minutes of being asked, the game will be ended and a report made to the League Manager. Any violent gestures by the offender(s) shall result in a call to local law enforcement to escort the person off the premises. ALL TECHNICAL FOULS AND EJECTIONS MUST BE REPORTED TO THE LEAGUE MANAGER AND A GAME REPORT FILED WITHIN 24 HOURS.

- G) Supervise the clearing of the playing floor following matches to allow for the proper warm-up time for teams playing in subsequent matches.
- H) Provide for the collection of admission. When collected, current league policy must be followed. The admission is four (\$4.00) dollars for adults and high school students—8th grade and under admitted with no charge. Current league passes are to be honored at league games only and are not valid for tournaments.
- I) Match Report and Mandatory Play Forms must be filled out at host sites for each event held at a member site. These forms are to remain with the member school hosting the event until ten days after the regular season has ended. At that time, the Match Reports and Mandatory Play Forms may be discarded. The League Manager will contact the school to file a copy of a Match Report or Mandatory Play Form in the event a controversy occurs. Member schools are required to file a Match Report with the League Manager within 24 hours if there is an ejection or if unsportsmanlike conduct of a player, coach, or spectator is observed by game officials or game management. These infractions will be reported to the athletic personnel of the offending school.

11) FORFEITS:

- A) Failure to play a scheduled match will result in a forfeit. If by the visiting team, a forfeit fee will be charged for each scheduled match forfeited. A forfeit fee EQUAL TO THE COST TO THE HOST SITE IN OFFICIALS FEES AND AN ADDITIONAL \$100 LOSS OF REVENUE PENALTY will be imposed. As to collection, the League Manager will receive notice of the forfeit from the home school. The report will include the number of matches forfeited and the school which caused the forfeit to occur. The CSAA will then collect the fees from that school and forward to the host school. Forfeited matches are not required to be rescheduled, but the schools involved may do so at a later date.
- B) A team will be allowed a maximum of FIFTEEN (15) minutes grace time after the match time shown on the schedule to field an official team to avoid a forfeit. Note: If the team arrives FIVE (5) minutes or less after the scheduled start time, the match will proceed as scheduled. If the team arrives FIVE TO FIFTEEN (5-15) minutes after the scheduled start time, the match will be reduced from (25-25-15) point games to (20-20-15). The Site Supervisor will mark the time and make the final decision.
- C) If a team cannot field the appropriate number of players at the site, the match can begin with five (5) players with the following conditions:
 1. All five players are on that team's roster.
 2. The sixth spot that is vacated will cause a sideout/point to the opposing team each time it comes up.
 NOTE: The contest will be considered a forfeit if a sixth player does not make it to the match site within fifteen minutes.
- D) If there are less than five players after the maximum fifteen-minute grace time, the match will be forfeited. Officials will not be expected to officiate a practice or scrimmage session.

12) PROTESTS:

- A) There shall be no protest made of an official's judgment.
- B) Please refer to Section IX, Protest/Complaint/Appeals section in the CSAA Handbook which outlines how to address a complaint concerning a CSAA issue.

13) SANCTIONS:

Sanctions will be imposed for violation of league guidelines, rules, regulations, policies, or procedures. Refer to Section VIII, Sanctions in the CSAA Handbook for more details.